

# Fundamental Limits of One-Shot Communication

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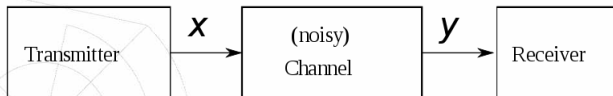


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# Classical Channel Capacity



**Shannon's Channel Capacity:**  $C = \sup_{p_X} I(X, Y)$

- Implicit in the definition:
  - **Arbitrarily large block length** of the channel code
  - **Arbitrarily small error probability** in the decoding process
- Remark: Block Length “=” Number of Channel Uses

# Blocklength and Error Probability Analysis

- **Limited number of channel uses**
  - Rate at which the error probability decays to zero:  
**Error Exponents** (Shannon, Gallager, Berlekamp, 1967)
  - Tight bounds for the **maximal rate for blocklengths as short as 100** (Polyanskiy, Poor, Verdú, 2010)
- **Error probability precisely zero**
  - Achievable rates with error probability precisely zero:  
**Zero-Error Capacity** (Shannon, 1956; Lovász, 1979)

# The One-Shot Case

- **One-Shot Capacity** - Maximum number of bits that can be transmitted over the channel if:
  - We can **use the channel only once**
  - We allow the **error probability to go up to a certain user-defined value**

# The One-Shot Case

- **One-Shot Capacity** - Maximum number of bits that can be transmitted over the channel if:
  - We can **use the channel only once**
  - We allow the **error probability to go up to a certain user-defined value**
- **Renner, Wolf and Wulschlegler (2006)** provide **bounds** for the one-shot capacity using Rényi Entropy

# Definitions

- A **discrete channel** is composed of:
  - An input alphabet  $\mathcal{X}$  and an output alphabet  $\mathcal{Y}$
  - The transition probabilities  $\mathcal{P}(Y = y|X = x)$
- A **one-shot communication scheme** over a  $P_{Y|X}$  channel is composed of:
  - A **codebook**  $\underline{\mathcal{X}} \subseteq \mathcal{X}$
  - A **decoding function**  $\gamma : \mathcal{Y} \rightarrow \underline{\mathcal{X}}$
- The **maximum error probability** associated with a pair  $(\underline{\mathcal{X}}, \gamma)$  is defined as

$$\epsilon_{\underline{\mathcal{X}}, \gamma} = \max_{x \in \underline{\mathcal{X}}} \mathcal{P}(\gamma(Y) \neq x | X = x)$$

# Admissibility and Capacity

## Definition (Admissible Codebooks)

The pair  $(\underline{\mathcal{X}}, \gamma)$  is *maximum- $\epsilon$ -admissible* if  $\epsilon_{\underline{\mathcal{X}}, \gamma} \leq \epsilon$ . The set of all  $\epsilon$ -admissible pairs is denoted by  $\mathcal{A}_\epsilon$ .

## Definition (One-Shot Capacity)

For  $\epsilon \in [0, 1]$ , the  $\epsilon$ -*maximum one-shot channel capacity* is defined as

$$C_\epsilon = \max_{(\underline{\mathcal{X}}, \gamma) \in \mathcal{A}_\epsilon} \log(|\underline{\mathcal{X}}|).$$

# Zero-Error One-Shot Capacity

- The Zero-Error One-Shot Capacity is a particular case of the Zero-Error Capacity (Shannon, 1956; Korner, Orlitsky, 1998):
- The Zero-Error Capacity was fully characterized using a combinatorial approach:
  - Confusion Graph: two input symbols are connected if they can be “confused”
  - Zero-Error Capacity =  $\sup_n \alpha(G^n)$
  - One-Shot case:  $\alpha(G)$

# Zero-Error One-Shot Capacity

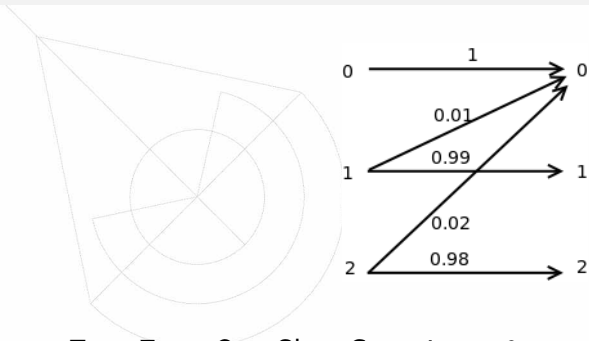
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  - Zero-Error Capacity =  $\sup_n \alpha(G^n)$
  - One-Shot case:  $\alpha(G)$
- Is the  $\epsilon$ -error one-shot capacity significantly different?

# Can we transmit more?



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- Zero-Error One-Shot Capacity = 0
- **However**, if we allow for a **small error probability**, we can transmit **more bits** in a single use of the channel:

$$C_{\epsilon} = \begin{cases} 0 & \text{if } \epsilon < 0.01 \\ 1 & \text{if } 0.01 \leq \epsilon < 0.02 \\ \log(3) & \text{if } \epsilon \geq 0.02 \end{cases}$$

## A family of examples

### Definition (A Class of Discrete Channels)

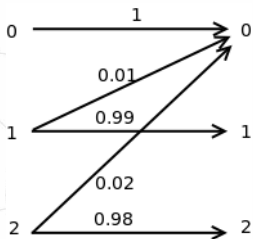
- $\mathcal{X} = \mathcal{Y} = \{0, 1, \dots, n-1\}$
- $\mathcal{P}(Y = 0|X = 0) = 1$  and, with  $0 < e_1 < e_2 < \dots < e_{n-1} \leq 1$ , for  $i \in \mathcal{X} \setminus \{0\}$ ,

$$P(Y = y|X = i) = \begin{cases} 1 - e_i & \text{if } y = i \\ e_i & \text{if } y = 0 \\ 0 & \text{otherwise} \end{cases}$$

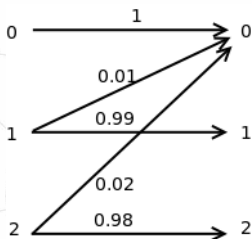
### Lemma

For  $e_i \leq \epsilon < e_{i+1}$ , with  $e_0 = 0$  and  $e_n = 1$ , we have that

$$C_\epsilon = \log(i + 1).$$

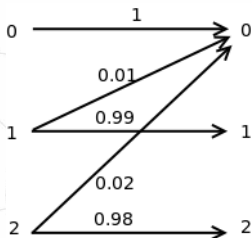


For  $\epsilon = 0.01$ :



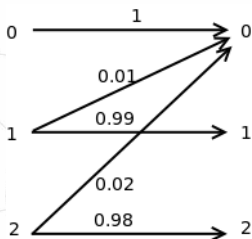
For  $\epsilon = 0.01$ :

- Input symbol 0:  $\gamma^{-1}(0) = \{0\}$ ,  $\gamma^{-1}(0) = \{0, 1\}$ ,  $\gamma^{-1}(0) = \{0, 2\}$



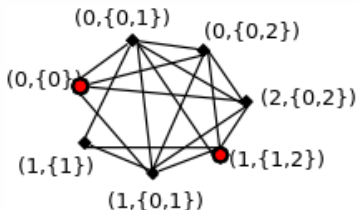
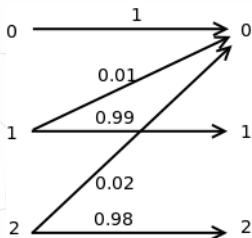
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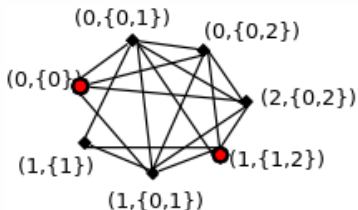
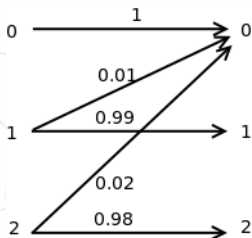
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Look for **Independent Sets**

# Maximum-One-Shot Graph

## Definition

For each  $x \in \mathcal{X}$ , let

$$D_\epsilon(x) = \left\{ D \subset \mathcal{Y} : \sum_{y \in D} \mathcal{P}(Y = y | X = x) \geq 1 - \epsilon \right\}$$

## Definition (Maximum-One-Shot Graph)

- Nodes:  $(x, D)$  with  $x \in \mathcal{X}$  and  $D \in D_\epsilon(x)$
- $(x, D)$  and  $(x', D')$  are connected  $\Leftrightarrow x = x'$  or  $D \cap D' \neq \emptyset$

# Main Result

## Theorem

Consider a channel described by  $P_{Y|X}$  and the corresponding one-shot graph  $G_\epsilon = (V, E_\epsilon)$ , with  $\epsilon \in [0, 1)$ . The  $\epsilon$ -maximum one-shot capacity satisfies

$$C_\epsilon = \log(\alpha(G_\epsilon)).$$

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## Main Argument in the Proof:

- **Decoding Function**  $\leftrightarrow$  **Independent Set** in the maximum one-shot graph

# Complexity

- The one-shot capacity is directly related to an **independent set problem**
- The **independent set problem in 3-regular graphs (NP-Hard)** can be reduced to an instance of the  $\epsilon$ -maximum one-shot capacity problem, for  $\epsilon < 1/3$

## Theorem

*The computation of the  $\epsilon$ -maximum one-shot capacity is NP-Hard, for  $\epsilon < 1/3$ .*

# Conclusions and Future Work

- We provided an **exact characterization of the one-shot capacity** for discrete channels, using combinatorial techniques:
  - **Maximum Error Probability** → **Independent Sets**
  - **Average Error Probability** → **Sparse Sets**
- We proved that computing the one-shot capacity is **NP-Hard**.

# Conclusions and Future Work

- We presented a family of channels for which the zero-error capacity is null, but by allowing a **small error probability**, we can transmit a **significant larger number of bits**.

# Conclusions and Future Work

- We presented a family of channels for which the zero-error capacity is null, but by allowing a **small error probability**, we can transmit a **significant larger number of bits**.
- The  **$n$ -shot capacity** of a memoryless channel is the **one-shot capacity for the  $n$ -extension** of the channel
  - First step towards an **exact characterization of capacity in the finite blocklength regime**